League Registration:
All intramural registration will take place on IMLeagues through the UWRF Intramural Sports website. During team registration, captains will select the league and division they wish for their team to participate in. The league and division will indicate the nights and times of the contests for the regular season.

Captain’s Quiz:
During registration, team captains will take a short quiz related to the general intramural rules and rules of the specific sport they are registering for. Successful completion of the quiz ensures the captain knows the rules and policies prior to the start of the intramural league. Online quizzes have replaced the mandatory in-person captains meeting.

Entry Fee:
The team entry fee of $35 must be paid online with a credit/debit card after the successful completion of the quiz. Payment will not be accepted in any other form. Teams cannot register without payment.

Schedules, Results, and Standings:
Schedules, results, and standings for league play and playoffs will be on IMLeagues. Please go to the UWRF Intramural Sports website at www.uwrf.edu/campusrec and click on the Intramurals Sports and IMLeagues to access IMLeagues.

Forfeit/Default:
If your team is unable to compete in a contest, please notify the campus recreation staff by phone (715.425.4289) before 1pm on the day of your contest to avoid a forfeit fee. If you do not notify the campus recreation staff before the deadline or you do not show up for the contest, your team will be charged a forfeit fee of $5.

Questions:
Please contact the Campus Recreation Staff with any questions or concerns.

<table>
<thead>
<tr>
<th>Contact Name</th>
<th>Position</th>
<th>Phone Number</th>
<th>Email Address</th>
</tr>
</thead>
<tbody>
<tr>
<td>Campus Rec Staff</td>
<td>General Information</td>
<td>715.425.4289</td>
<td><a href="mailto:campusrec@uwrf.edu">campusrec@uwrf.edu</a></td>
</tr>
<tr>
<td>Rachael Harrington</td>
<td>Student Manager</td>
<td>715.425.4289</td>
<td><a href="mailto:rachael.harrington@my.uwrf.edu">rachael.harrington@my.uwrf.edu</a></td>
</tr>
<tr>
<td>Ryan Rudesill</td>
<td>Assistant Director of Recreation</td>
<td>715.425.4717</td>
<td><a href="mailto:ryan.rudesill@uwrf.edu">ryan.rudesill@uwrf.edu</a></td>
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</tbody>
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General Procedures:
Please refer to the Intramural Sports Handbook for all policies and procedures related to intramural contests.

1. Each participant must present a valid UWRF ID to the intramural supervisor or scorekeeper at every contest. No other form of ID will be accepted.
2. All participants must be on the team roster. Any member not on the roster may complete an add sheet at the time of the contest. No participant may play on two teams in the same league or a forfeit will be charged to the second team he/she participated on.
3. Each participant must wear appropriate apparel and athletic footwear.
4. Minor first aid treatment is available during intramural contests. Any bleeding must be stopped and cleaned up before participant can re-enter the contest.
5. All visible jewelry, watches, and bracelets must be removed prior to participation.
RULES:

1. GAME SETUP:
   a. A volleyball official will officiate the contest and keep track of the score. His/her call is final.
   b. Contests will be played in a best two out of three game format with rally scoring.
   c. **NEW for 2016-17** – All three games will be played at every match in the regular season. All three games will be played to 21 with a cap at 25. Playoff contests will only play game three if necessary.
   d. Each team will be allowed one timeout of 30 seconds per game.
   e. Officials and captains will determine serve, receive, or side by a coin flip (or another method) prior to the start of the match and before the third game (if necessary).

2. PARTICIPATION:
   a. Teams will compete with up to six players at one time. Rosters may contain up to 12 players.
   b. Teams may start with as few as two players.
   c. If a team is reduced to less than two players or does not meet the requirement for co-rec leagues with a male and female in the contest at all times, a default will result.
   d. Co-Rec teams are encouraged to play with an equal number of males and females. At no time may there be more than one additional male than female in the contest.
      i. Ratio of 3M:2F or 2M:1F are both acceptable.
   e. All co-rec teams must have 1 male and 1 females in the contest at all times.

3. SPORTS CLUB ATHLETE ELIGIBILITY:
   a. Current sport club members must play in the competitive league, when available.
   b. Each team may only have one current club member per gender on the roster.

4. ATHLETIC ATHLETE ELIGIBILITY:
   a. The 2016-17 UWRF Volleyball team may not participant in intramural volleyball leagues or tournaments during the 2016-17 academic year.
   b. Only one 2015-16 collegiate volleyball player may be on a competitive league team, when available.
   c. A current club member and 2015-16 collegiate volleyball player may not be on the same roster.
   d. There are no restrictions for members of the 2014-15 UWRF Volleyball team.

5. EQUIPMENT:
   a. Game balls will be provided for game play only. Participants may rent volleyballs for warm ups.

6. GAME PLAY:
   a. Substitution must happen at the same position on the floor during a side-out (rotation). It is up to the team to decide who subs in/out and in what order.
      Example: A team may choose switch after every side-out for the serving position. Another team may decide to play the whole game with the same line-up and switch between games.
   b. The server may serve from anywhere behind the end line.
   c. Let serves are legal. Players may set the serve, but may not block or attack the serve.
   d. The ceiling and lights are in play on your side of the court. The basketball hoops, divider, and wall or any fixtures on the wall are out.
   e. If the ball hits anything other than the net while going over the net, it is considered out.
   f. If a player’s foot completely crosses the centerline, it is a violation and the point goes to the opposite team.
   g. Players from the backrow may not attack (block and/or spike) from in front of the attack line. Only the players legally positioned in the front row at the time of the serve may attack from that position.
      i. When a team is reduced to four players, the player serving is considered a backrow player. When a team is reduced to three or fewer players, all players may attack in front of the attack line.

7. OTHER:
   a. Other than the above exceptions, official WIAA rules will be followed.